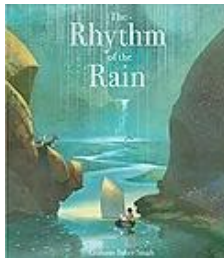
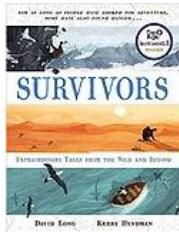
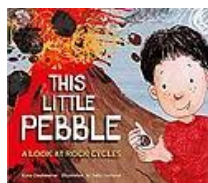
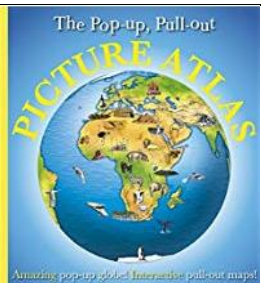



Our Four Curriculum Drivers						
Life skills		Applying Maths and English Skills		Raising Aspirations		Experiences
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Question	Were Vikings violent?	What makes a good spy?	Where does poo come from?	When is a mummy not a mummy?	Is the Earth angry?	
Trip / Visitors						
English – Talk 4 Writing	<p>Billionaire Boy</p> 	<p>Stormbreaker</p> 	<p>The Demon Headmaster</p> 	<p>Secrets of a Sun King</p> 	<p>Survivor: Escape from Pompeii</p> 	<p>PSHE – The Red Tree</p> 
Maths	Maths No Problem					
Science	<p><b>Working Scientifically runs through all science topics</b></p> <div><div><p><b>Electricity</b></p><p>Identify common appliances that run on electricity, construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers, identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery, recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit, recognise some common conductors and insulators and associate metals with being good conductors</p></div><div><p><b>Animals, including humans</b></p><p>Describe the simple functions of the basic parts of the digestive system in humans, identify the different types of teeth in humans and their simple functions, construct and interpret a variety of food chains, identifying producers, predators and prey</p></div><div><p><b>Living things and their habitats</b></p><p>Recognise that living things can be grouped in a variety of ways, explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment, recognise that environments can change and that this can sometimes pose dangers to living things</p></div><div><p><b>Sound</b></p><p>Identify how sounds are made, associating some of them with something vibrating, recognise that vibrations from sounds travel through a medium to the ear, find patterns between pitch of a sound and features of the object that produced it, find patterns between the volume of a sound and the strength of the vibrations that produced it, recognise that sounds get fainter as the distance from the sound source increases.</p><p><b>States of matter</b></p><p>Compare and group materials together, according to whether they are solids, liquids or gases, observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C), identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.</p></div></div>					
History	<p><b>Vikings &amp; Anglo-Saxons</b></p> <p>The Viking and Anglo-Saxon struggle for the kingdom of England to the time of Edward the confessor</p>    			<p><b>Ancient Egypt</b></p> <p>A depth study of Ancient Egypt</p>    		
Geography	<p><b>Locational Knowledge</b></p> <p>Locate the world's countries, using maps to focus on Europe, name and locate</p>			<p><b>Geographical Skills and Fieldwork</b></p> <p>Use maps, atlases, globes and</p>	<p><b>Human and Physical Geography</b></p> <p>Describe and understanding key aspects</p>	<p><b>Locational Knowledge</b></p> <p>Locate the world's countries</p>

	<p>counties and cities of the UK, geographical regions,</p> <p><b>Human and Physical</b></p> <p>Describe and understand key aspects of human geography, including types of settlement and land use, economic activity including trade links,</p> <p><b>Geographical Skills and Fieldwork</b></p> <p>Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied</p>			<p>digital/computer mapping to locate countries and describe features studied</p> <p><b>Human and Physical Geography</b></p> <p>Describe and understanding key aspects of: physical geography, including biomes and vegetation belts, rivers, human geography, including: types of settlement and land use, economic activity including trade links</p> 	<p>of: physical geography, including volcanoes and earthquakes,</p>  	
Computing	Media – Life Skills	Data Handling	Information Literacy	Media	Computer Science - Programming	
R.E	What do people believe about God? Christianity, Islam and Hinduism		How do faith communities demonstrate what is sacred? Christianity, Islam and Hinduism		How do believers use symbolism to show their beliefs? Christianity, Islam and Hinduism	
PSHE	Keeping Safe	Understanding and managing our feelings (includes Anti-bullying week)	Healthy Lifestyles	Working Together	Rights and Responsibilities	Being Me
P.E	Invasion Games	Gymnastics	Striking & Fielding	Net & Wall	Invasion Games	Athletics
D&T			Make their own waste disposal machine	Structures related to Ancient Egypt, making a 3D structure from a net. <i>The ability to strengthen, stiffen and reinforce structures</i>	Making a model volcano for the explosion experiment	
Cooking			Cooking healthy food			
Art	Viking Symbolism	Secret writing within pictures			Make a volcano in a variety of media	
MFL - French	<a href="https://www.lightbulblanguages.co.uk/resources-pr-fr-schemeofwork.htm#y3">https://www.lightbulblanguages.co.uk/resources-pr-fr-schemeofwork.htm#y3</a>					
	Unit 5 – All aboard		Unit 6 – Pocket Money	Unit 7 – Healthy Food & Drink	Unit 8 – A Story	Unit 9 – Animals and Habitats
Music – Charanga	Mamma Mia	Glockenspiel Stage 2	Stop!	Lean On Me	Blackbird	Reflect, Rewind and Replay
						
Enterprise		Make decorations to sell at the Christmas fair				Make something to sell at the Summer fair